



## GENERAL TRACK RULES SHARED IN ALL DIVISIONS

By participating at Boyd's Speedway, you are agreeing to abide by all Boyd's Speedway rules and regulations as outlined. It is the responsibility of each driver and crew member to read, understand, and abide by these rules. These rules may be adjusted when special events are held at Boyd's Speedway to conform to the rules of the series or special event coordinators. During these special events, any changes affecting the local events will be adjusted as needed.

### FLAGS

GREEN FLAG = Start the race

YELLOW FLAG = All cars must slow down to a safe speed and follow the car you were behind the last green lap. You will be lined back up on the track where you were running, not the position that you are running.

RED FLAG = This flag means danger, stop as quickly as possible. Do not pass the flagman when this flag is displayed. The cars will be again lined up as they were running on the last green lap.

BLACK FLAG = This flag means pull into the pits.

BLUE WITH YELLOW STRIPE = This flag is the lapped flag, A.K.A. "the move over flag" and it is displayed to cars being lapped/passed by the race leader. All lap cars must allow leader to pass.

WHITE FLAG = One lap to go.

CHECKERED FLAG = The race is finished / over. (If this flag has to be explained to you then you don't have any business racing.)

## STARTS

1. After the “one lap to go” signal has been given, the field must maintain an orderly, controlled pace around to turn 4, with the front row being side by side.
2. LARGE tractor tire coming out of turn 4 will be used as the designated “firing point/box” to start off each race.
3. All initial starts will be double file (2 cars side by side).
  - A. The front row / leaders will only receive ONE opportunity to properly start the race and / or fire at the designated starting point (white chalk line)
  - B. Failure to start the race properly (starting before or after the white chalk line) will result in being penalized one row (moving back one row).
4. After race, has started (making 1 complete lap), the method of restart will be at the track’s discretion with DOUBLE FILE restart if time permitted.
5. No passing is allowed prior to reaching the designated starting / finish line on the inside.
6. Any driver, who passes before crossing the designated starting point (white chalk line) or deemed to have jumped the start, may be put back one row.
7. Anticipating the start or firing before the start will be considered a penalty and the offending driver or drivers will be put back one row.
8. If you leave the racing surface at ANYTIME you will go to the rear of the field when you return. Regardless of laps completed or not.
9. Any car that is judged to be jumping the start will be penalized one spot. If the same car is judged to be jumping a second time in the same race, it will be penalized to the rear of the field.
10. Any driver who comes to a stop during the race, and in the opinion of the track Officials, has done so deliberately to cause a re-start, will be put to the rear before the race is re-started.

## Protests / Protest Fees

1. Must finish in the Top 5 to be eligible to protest any car in the top 5.
2. Any car in the top three found illegal at the scales or by track’s regular tech may not protest (Examples. 1. If you are found to be light at the scales, you cannot protest another car. 2. If you have illegal tires, you cannot protest another car.) Therefore, all protest rights become void if tech man finds you illegal.
3. The full protest fee (CASH ONLY) must be turned in to the Inspector within 5 minutes of race completion.
4. Protested driver will have the right to protest the car that filed the original protest.
5. A 5-min. time limit will apply after the inspector notifies the protested driver.

6. Refusing to tear down results in an automatic forfeit of any prize money and points for that race and Driver is BANNED for two Racing events. (Rained out events do not count).

7. If you tear down and are found illegal you automatically forfeit all prize money and points for that race.

8. Tear down time limit is 2 hours to confiscate motor from the time the inspector gives the permission to start. Time limit can be adjusted by the Tech Inspector if more than one item is protested or under certain conditions as determined by the tech inspector. (This extra time allowance is not automatic! It is at the Tech Inspector's discretion.)

9. Protested driver may have three (3) people in the pit at teardown. One of which should be the driver, owner, or representative.

10. Protesting driver is allowed one (1) person, one of which should be the driver, owner, or representative.

11. All persons in the pit will conduct themselves in a sportsman like manner. If not, the Inspector can and will call off the protest, disqualify or bar persons that do not behave accordingly. The driver, owner or representative from each team will be held accountable for the actions of their team members. Note: Verbal abuse can and will be grounds for disqualification. In other words, don't cuss the Tech Inspector!!

12. Inspector's discretion will be utilized in determining cars legality

13. Tech Inspector's Ruling will be final and non-reversible.

14. During teardown, all oil, antifreeze, and / or any / all other liquids must be drained into approved containers. Anyone caught dumping liquids on the ground will be suspended. The driver, car owner, or representative will be responsible for the proper handling of liquids and clean up after the protest.

All classes (Excluding Crate): The first \$100 will go to the track/series remaining will go to winner of protest. A \$400.00 protest fee to pull (1) cylinder head. This includes top side of engine, \$100.00 fee for the next cylinder head. \$100.00 fee for the camshaft. \$100.00 fee for the oil pan. Protest fee must be given to the tech man or back gate official along with explanation of what is being protested. A visual protest must be made before racing starts. Any car refusing to teardown will lose their points and race winnings. Any parts found to be illegal will be confiscated by track/series.

### TIRE PROTESTS

1) Any tire may be protested at any time by anybody (CASH ONLY) has to be turned in to the Inspector 5 minutes of race completion.

2) The cost of protest is \$100.00 per tire.

3) Then sample will be taken and sent to lab.

## GENERAL RULES

Boyd's Speedway will not be governed by any other track's rules nor does Boyd's Speedway expect any other tracks to abide by our rules. The following rules will apply / replace any / all rules from previous years and shall apply to all classes.

1. Mufflers MANDATORY in ALL classes unless participating in an sanctioned event.
2. In the event of a typo and / or oversight, the track reserves the right to adjust / modify any rules at any time as deemed necessary.
3. Any / all decisions made by the Track's officials will be final.
4. Track officials will set a fee for miscellaneous protest.
5. Race winner may only be protested by car finishing in top 5. Top 5 of that event can protest car finishing directly in-the top 5. (example 5th place can protest 1st place)
6. All cars must post weight to be visible to tech man or scale operator.
7. If the race is stopped after the first lap, the cars will restart in the same position they were running at time of red flag.
8. The flagman reserves the right to stop race at any time.
9. To be the official race leader, the field must have completed at least 1 green flag lap.
10. The first five (5) cars in all divisions must go directly to the scales after the race. (Failure to cross the scales can result in a disqualification.)
11. Prior to crossing the scales, the Track Officials or someone designated by a Track Official, are the only people allowed to touch the car after the completion of a race.
12. Attaching anything to the car or any attempt to add weight to the car before it crosses the scales can result in disqualification. (Note: This includes anything that falls off the car during the race.)
13. If for any reason the car cannot cross the scales under its own power, a track Official must be notified. The Official will supervise or assign someone to supervise the transporting of the car to the scales. If the car is touched or pushed to the scales by anyone without the permission of a track official, the car can be disqualified. (This applies to features, heat races and qualifying)
14. Track personal will be the only ones (other than the driver) allowed on / near the scales while weighing.
15. All cars will be paid after race completed.
16. Payoff on red-checkered will be same as restart.
17. First time competitors with minor violations may be allowed to race with weight penalty

18. Two courtesy laps will be given in feature races only. (If time allows)
19. Any car can be inspected by track officials at any time.
20. Any car that loses fuel cell is subject to a \$100.00 fine.
21. Shirts and shoes must be worn at all times.
22. Pit admission is an entry fee, not an admission for entertainment.
23. In order to receive any payout (winnings) of any kind, ALL drivers and/or car owners will be required to fill out an "up to date" W-9 form.
24. All cars / drivers must sign-in before any qualifying or heat racing starts. It is the responsibility of the driver to sign-in under the correct division and use his or her correct name. Driver's name competing must match the sign-in sheet. In the event of a driver change, officials must be notified so sign-in sheet can be changed prior to the start of any competition of the driver's division. NO driver changes will be allowed in any division once competition for that division has started (Time trials, Heat races, Last Chance races, Feature races, etc.)
25. Owners/drivers must keep up with winnings and expenses pertaining to income taxes.
26. Any / all payouts (winnings) not collected on same race night will be forfeited.
27. Everyone entering the pit area is required to purchase pit pass, sign a release form, and wear an arm band.
28. All arm (wrist) bands must be visible at all times.
29. No one entering pit area shall have any claims for damages, expenses or otherwise against the track or any of its officials.
30. All cars must be ready to race when entering track (gas caps, hood pins, air cleaners). Any car needing correction will go to pits and restart in the rear of the field.
31. Each / every race will be completed within a specific time limit.
32. Time limits will be strictly enforced in all classes!!
33. Minor repair work will be done on front straight by track officials (pulling fenders/quarters, etc.). However, if repairs cannot be made, the car will be sent to pits for their crew to repair.
34. No crew members will be allowed to perform any type of repair work to any racecars while on track. All work performed by pit crews on racecars must be done in pit area.
35. Any car entering pits during race must restart in rear of field (behind the last car on the lead lap).

36. Any car that pulls into the pit, re-enters the track under green, and then stops, will be automatically put back into the pits. (This applies on starts and or restarts.)
37. Anyone entering the facility pits, must purchase an arm band. Intentional failure to do so may result in being banned indefinitely.
38. ALL drivers under 16 years of age must have a "Minor's Release" form signed by both parents or legal guardians and notarized on file before they are permitted to race.
39. It will be at the tracks discretion to allow (or not allow) any race car driver under the age of 14 to compete.
40. An adult must accompany children under age 14 in the pit area at all times.
41. All children must stay clear of the scale area at all times.
42. While in the pit area, it is your (drivers, pit crew members, spectators, etc.) responsibility of to know where your children are at all times. Failure to do so could result in loss of pit privileges.
43. All drivers and/or car owners are responsible for their entire crew.
44. Any driver or pit crew caught drinking alcoholic beverages or fighting at any race meet will automatically forfeit any money said car has won and points for that race meet.
45. The use of any type of drug / drugs will be strictly prohibited.
46. All drivers are subject to a breath test at any time. (Failure to cooperate will result in immediate suspension)
47. Anyone caught drinking or using any type of illegal drugs / substance will be suspended for 4 completed racing events on first offense. Second offense will result in a 1 year suspension. (rained out events do not count as a completed event)
48. In the event a conflict arises and / or a fight breaks out, the aggressor / aggressors will be suspended from the race track. 1st offense = 2 race events, 2nd offense = 4 race events, and 3rd offense will be for remainder of season. NO EXCEPTIONS!!! (rained out events do not count as a race event)
49. Any / all drivers and /or pit crew members that enter another driver's pit area, causing a conflict, will be deemed the aggressors.
50. If the altercation / conflict / fight takes place away from either driver's pit area, both drivers and pit crewmembers will be considered aggressors
51. In the event of any Felony conviction of a driver or car-owner, the disciplinary action will be indefinite suspension beginning with the date of the conviction, or the date of the completion of any incarceration subsequent to said conviction, whichever date shall last occur. In the event the conviction is Drug related, that person may be subject to a Drug Test before returning to competition.

52. However, nothing shall prohibit the track Official's from administering any penalty, including immediate removal from the premises or permanent suspension of track privileges to driver, owner or pit crew member whose conduct, in the complete discretion of the track Official's represents a threat to the orderliness of track operations or the safety of others.

53. Any driver who enters the grandstand area and / or proceeds to enter without an invitation and conducts his / her self in an un-sportsman like manner may be suspended.

54. In the event a driver is suspended – that suspension will start at the next scheduled event and continue until completed.

55. No rough driving will be tolerated. The track official's decisions are final.

56. In the event of a driver intentionally hitting or running into someone's race car in hot laps, under caution or after the checkered flag, you will not be allowed to run in the next race event at Boyd's Speedway. Depending on the severity of the incident, as judged by track officials, could also subject the driver to being placed on probation or being suspended for the remainder of the season.

57. All cars entering, exiting, or traveling through pits must do so at a slow pace.

58. Driver is responsible for being lined up prior to start of their race. If not in line, car or cars must start in rear of field. LINE-UPS WILL BE POSTED. Go look at them or see pit official.

59. Excluding the large Super Late Model events, a driver is ONLY allowed to compete in one class per night!! (During large SLM races, driver's may compete in both Crate and SLM as long as they purchase 2 arm bands, pay 2 entry fees, and race 2 separate racecars)

60. A driver may not switch classes after heat races. One class per night.

61. Cars may not change classes after hot laps. Example (B-Hobby in A-Hobby)

62. All "caution cars" must restart in rear of field (behind the last car on the lead lap).

63. Any car causing 2 caution flags will be sent to pit area for the night.

64. Car or cars damaged on first start will maintain their starting position.

65. Any car not liking the start and pulling up to cause a caution will be sent to rear of field.

66. Refusing to obey officials will result in a penalty by track officials.

67. No racing back to the caution flag except after field has taken white flag (flagman's decision).

68. After the race is complete and you receive the checkered flag all cars must enter the pits at the front straightaway pit gate and the top 5 go straight to the scales. Do Not Pass the back-gate pit entrance and make an extra lap if you do, you may be penalized. The penalty for Super Late Model, Limited Late Model, Crate, and Sportsman will be \$100.00 deducted from your prize money and the penalty for all other classes will be \$50.00 deducted for prize money. In the event, someone passes the back-gate pit

entrance due to lapped traffic, hard racing, or for any safety reason, this penalty may be waved at the track's discretion.

69. Car numbers must be a minimum of 18" tall and 3" wide. On both sides and roof.

70. Officials have the right to change car numbers to avoid duplication.

71. All cars must have a working starter and start under their own power.

72. All cars must have a driveshaft loop for safety.

73. All batteries must be located in a safe position in a battery box welded to chassis.

74. No mirrors allowed in any class.

75. No two-way radios or any other type of communication devices allowed.

76. No four-wheel drives allowed.

77. No electric fuel pumps allowed except in Pony / Front runner class.

78. After feature race is completed the top 5 cars must go directly to the scales in all classes.

79. No driver is to exit their race car while still on track during a or you will be disqualified (unless you are in harm's way A.K.A.- your car is on fire or a red flag condition).

80. RECEIVERS ARE MANDATORY IN ALL CLASSES.

81. FIRE EXTINGUISHERS ARE MANDATORY IN ALL CARS!!

82. Anyone caught chemically treating tires will be barred!! 1st offense = 2 races, 2nd offense = 4 races, and 3rd offense will be for remainder of season. NO EXCEPTIONS!!!

83. Any car / cars deemed illegal (caught cheating) will receive NO payout money that night!

84. ANY RACER GIVING TRACK OFFICIALS OBSCENE GESTURES WILL BE PARKED FOR REMAINDER OF NIGHT. (WITHOUT POINTS OR PAY)

85. Track reserves the right to place drivers in the division most suited for them according to their performance level. This may require a driver to move up to the next division. (Example) B-Hobby to A-Hobby, A-Hobby to Sportsman, Sportsman to Late Model, Etc. Track officials will make this decision based on the number of wins, championships, and /or the performance level of a driver. Track also reserves the right to handicap.

86. Any driver winning (2) weeks in a row and / or (2) back to back consecutive feature events (in the same class) will not be allowed to start within the top ten spots in their next feature event. (At best, the driver will start his next feature race from the inside of the 6'th row and / or 11'th place). The Driver

must earn his starting position in feature. If he races to a spot lower than 12th that is where he will start. Driver will only start 12th if he wins or qualifies first.

87. For the interest of equal competition, the track and / or track officials reserve the right to delete, change, and / or amend the rules (add / remove weight, etc.) to any car(s) at any time if needed to ensure fair and competitive racing in each class.

88. Any car that does not have a certified full containment seat, must install and use a full window net.

89. All seat belts must be within a 2 year period.

90. Gloves, firesuit, racing shoes and proper racing helmet must be worn to compete.

91. If any spectators or crew run onto the track at any time, will be asked to leave the track immediately. Only track personnel is allowed on the track.